retrieving each pixel of the bitmap, wherein the retrieval step comprises:

skipping over each pixel which represents the boundaries of the digital image;

adding each pixel of the bitmap which is not a predetermined texture to the list, including the location of the pixel; and

changing the pixel and like adjacent pixels to one of the predetermined textures.

37. (NEW) The method of claim 36, wherein the pixel which represents boundaries of the digital image is a black pixel and the pixel of a predetermined texture is a white pixel.

38. (NEW) The method of claim 35, wherein the monochrome bitmap of the digital image is stored as one byte per pixel of the monochrome bitmap.

39. (NEW) The method of claim 38, wherein the monochrome bitmap of the digital image is compressed from one byte per pixel into one bit per pixel.

40. (NEW) The method of claim 39, wherein the one bit per pixel monochrome bitmap is further compressed using an RLE compression method.

41. (NEW) The method of claim 35, wherein each unique code of the texture map is an index into either a bitmap representing a texture or a function used to generate a texture.

42. (NEW) The method of claim 41, wherein the textures of the texture map which are solid colors are generated by a one-pixel bitmap.

43. (NEW) The method of claim 41, wherein each unique code of the texture map is a one-byte code.

REMARKS

This preliminary amendment submits new claims 35-43 for consideration. Applicants request examination of claims 1-43. Applicants also respectfully request entry of the previously submitted Request For Reconsideration, which includes some minor changes to the specification.

New Claims

The preliminary amendment includes new claims 35 through 43. As with the original claims 1-35, these additional claims have support in Applicants' specification.